

## Tournament Details For Nashcon 2012 The Lord of the Rings Strategy Battle Game

Points 500

WYSIWYG, Weapons, armor and upgrades chosen from the army list Must be shown on the models used. In other words What you see is what you get!

In addition to your army, you must model on figure on a standard 25mm base to represent an emissary which will be used in one scenario during the event. It must be a model on foot with hand weapon only and not mounted.

All army list must be turned into the organizers the day of the event (5/27/2012). If your army list does not match what you are playing anytime during the tournament, you will automatically be disqualified and have all your games reported as [Major Loss](#)' and you may be asked to leave the event without a refund.

A set of Errata and FAQ's for Lord of the Rings source books will be used and these are maintained on the Games Workshop website. We are aware that many issues may come up in a game that are not covered by the Erratas or FAQ's, If you ask for a rules clarification from the organizers their decision will be final on the situation.

Models with stat lines and point values included in the forces section of the following rulebooks, journey books, source books or any White Dwarfs will be used:

- The Lord of The Rings Rulebook Strategy Battle Game
- The Lord of the Rings: Kingdoms of Men
- The Lord of the Rings: The Free Peoples
- The Lord of the Rings: Mordor
- The Lord of the Rings: The Fallen Realms
- The Lord of the Rings: Moria & Angmar
- The Fellowship of The Ring Journeybook
- The Two Towers Journeybook
- The Return of The King Journeybook

### Special Rule - Good vs Evil!

The Lord of The Rings is a modern classic of the tale of Good against Evil. As such the Strategy Battle Game is designed for battles between two forces, one Good and one Evil. This causes a few problems for a format like the Nashcon where your Evil army of Uruk-hai could conceivably face five other Evil armies over the course of the weekend.

While this may seem like it would not be an issue, there are some problems that arise with the wording of various Special Rules and the effects of various artifacts wielded by powerful Heroes. These rules are typically worded in terms of affecting Good or Evil forces, or affecting a particular race like Orcs or Goblins.

For the purposes of games at Nashcon we ask that players determine reasonably who is affected by the rule or item. In almost all cases players can easily determine who is affected by substituting the words Friendly or Enemy models for Good or Evil and when it comes to rules that affect a particular race, that rule will only be applied to one side or the other.

We know you guys are reasonable players, and we look to you to make the right decision in the myriad of situations this issue could arise. If you are unable to, please call over the Organizers to make the call for you.

Also if you choose to use any of the new models as detailed in White Dwarf you must provide a copy of the article for the event organizers (if they do not have a copy) and as well as your opponents. This is to make it fair for folks that may not be able to get these articles to be able to see the special rules that apply to these new models.

### Rules

- 1- You must use the same army list for each game also Bring 3 extra copies of your army list to share with your opponent
- 2- VERY IMPORTANT!: What You See Is What You Get (WYSIWYG). If you wish to use an item, it must be represented on the figure.
- 3- You must bring all materials needed to play including dice, measuring devices, templates, models, and any rules that you will be using.
- 4- A total of 3 Games will be played. There will be a 1 hour time limit per round/game. Will adjust time if needed .

5- There are NO Sportsmanship, Theme or Painting Scores. But, this is NO EXCUSE for poor Sportsmanship! Anyone acting in an inappropriate manner will be removed from the tournament with no refunds!

6- LOTR

Start time 9:00

Game 1- 8:00-9:00

Game2 -9:15 10:15

Break

Game 3- 11:00-12:00

Any questions about the tournament e-mail me [tcsperkins@tds.net](mailto:tcsperkins@tds.net)

Todd Perkins